

**A G E N D A**  
**SUBJECT TO CHANGE**

**SHALER TOWNSHIP**  
**PARKS & RECREATION COMMITTEE MEETING**

**TUESDAY, SEPTEMBER 27, 2022**  
**6:30 P.M.**

**(This Meeting is being recorded)**

**A. CALL TO ORDER**

**B. ROLL CALL:** Fisher, Mizgorski, Wagner

**C. NEW BUSINESS**

1. Update of Fall and Winter Programs

**D. ADJOURNMENT**

**A G E N D A**  
**SUBJECT TO CHANGE**

**SHALER TOWNSHIP**  
**ENVIRONMENTAL & LAND USE COMMITTEE MEETING**

**TUESDAY, SEPTEMBER 27, 2022**  
**6:30 P.M.**

**(This Meeting is being recorded)**

**A. CALL TO ORDER**

**B. ROLL CALL:** Iozzo, Fisher, Boyle

**C. NEW BUSINESS**

1. Small Wireless Communication Ordinance
2. Possible Review of Parking Requirements
3. Possible Review of Sidewalk Ordinance
4. Possible Review of Bike Racks
5. Report on River Trail

**D. ADJOURNMENT**

**A G E N D A**  
**SUBJECT TO CHANGE**

**SHALER TOWNSHIP**  
**PUBLIC WORKS MEETING**

**TUESDAY, SEPTEMBER 27, 2022**  
**6:30 P.M.**

**(This Meeting is being recorded)**

**A. CALL TO ORDER**

**B. ROLL CALL:** Mizgorski, Wagner, Iozzo

**C. NEW BUSINESS**

1. Engineer Report of Various Storm and Sanitary Sewer Repairs

**D. ADJOURNMENT**

**A G E N D A**  
**SUBJECT TO CHANGE**

**SHALER TOWNSHIP**  
**FINANCE MEETING**

**TUESDAY, SEPTEMBER 27, 2022**  
**6:30 P.M.**

**(This Meeting is being recorded)**

**A. CALL TO ORDER**

**B. ROLL CALL:** Boyle, Cross, Wagner

**C. NEW BUSINESS**

1. Discussion Regarding Sanitary Sewer Budget

**D. ADJOURNMENT**

**A G E N D A**  
**SUBJECT TO CHANGE**

**SHALER TOWNSHIP**  
**PUBLIC SAFETY COMMITTEE MEETING**

**TUESDAY, SEPTEMBER 27, 2022**  
**6:30 P.M.**

**(This Meeting is being recorded)**

**A. CALL TO ORDER**

**B. ROLL CALL:** Cross, Boyle, Iozzo

**C. NEW BUSINESS**

1. Resident Request for Street Light at Spencer Woods and Spencer Lane Extension
2. Law Enforcement Asserted Diversion (LEAD)
3. Traffic Enforcement Discussion
4. Discussion Regarding Permanent No Parking Signs on Koehler Street (from the entrance to the baseball field to Friday Road)

**D. ADJOURNMENT**